

# scala rider<sup>®</sup>

## TeamSet™ PRO

  
**cardo**  
communication in motion™



Gebrauchsanleitung  
Guide d'Utilisation  
Guida di Avvio  
Guia de Usuario

 Bluetooth

# User Guide



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## INTRODUCTION

Congratulations and thank you for choosing the **scala rider TeamSet PRO Bluetooth®** Headset package for bikers.

This User Guide will help you operate the headset, but you should first familiarize yourself with the *Bluetooth* functionality of your cellular phone and/or GPS device before using the **scala rider TeamSet PRO**.

This retail box contains two **scala rider TeamSet PRO** headsets that already factory paired (see details below).

The **scala rider TeamSet PRO** headset can serve as a stand alone unit for the following connectivity modes:

- **Driver to Passenger Intercom** communication in full duplex
- **As a Bluetooth headset for mobile phone** communication\*\*
- **As a speaker that transmits GPS Navigation instructions from a compatible GPS device**\*\*\*
- **As stereo speakers that transmit music from your MP3 player**

**NOTE:** Each **TeamSet PRO** headset can establish an audio connection with one *Bluetooth* device at a time. Read the section "Using the Headset" on how to switch the audio connection between the paired devices.

We wish you a great **scala rider** experience and remain available for any inquiries you may have. Just write us at [support@cardosystems.com](mailto:support@cardosystems.com)

Visit [www.cardosystems.com/download/manuals](http://www.cardosystems.com/download/manuals) to download this manual in other languages

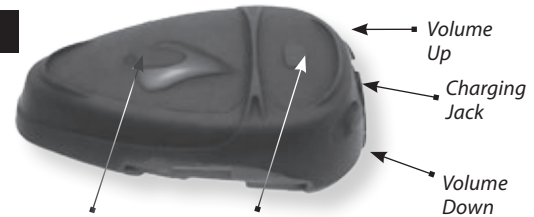
\* Full duplex calls allow you to speak and hear the other party speak simultaneously

\*\* Mobile phones that do not support the *Bluetooth Handsfree* profile may prevent you from using the Redial and Call Reject features. The **TeamSet PRO** supports *headset* and *handsfree* profiles at up to 10 m / 30 ft. distance from the mobile phone

\*\*\* Requires *Bluetooth* compatibility on the part of the GPS device

## CONTENTS OF RETAIL BOX

### Two Headsets



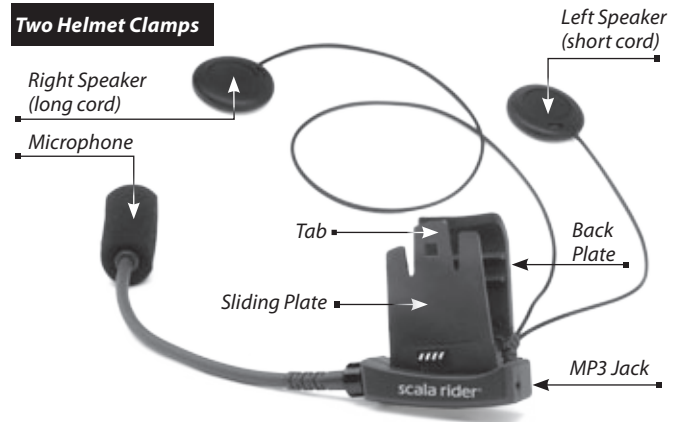
#### CTRL – Control Button

- Power On, Power Off
- Answer/End Call
- Pairing

#### Intercom Button

- Initiate/Terminate Intercom call
- Reject a call

### Two Helmet Clamps



1 Dual Wall Charger	
2 Allen Wrenches	
2 sets of Velcro Pads	
2 MP3 Cables	
2 MP3 Cable Holders	
2 Glue Plates	
2 Pre-moistened Towelettes	
2 Carry-Pouches	
4 Microphone Sponges Flat sponge for full-face helmets and round sponge for other helmet types	
User Guide, including Warranty and Registration form	

## IMPORTANT:

The cover tongue protecting the Charging Jack should be kept tightly closed at all times to prevent moisture from entering the device.

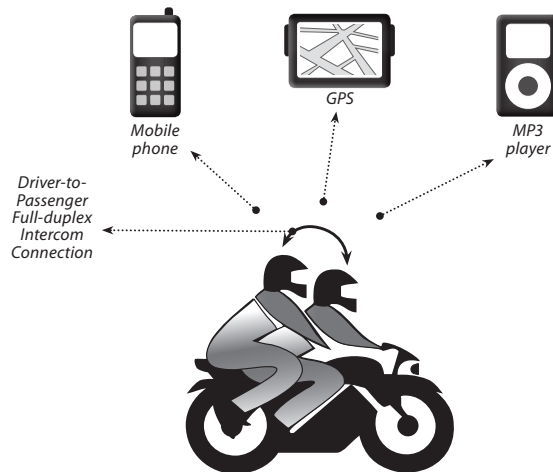
**NOTE:** WHILE MOST INSTRUCTIONS IN THIS MANUAL REFER TO THE HEADSET IN THE SINGULAR, THEY APPLY TO BOTH UNITS UNLESS INDICATED OTHERWISE.

## BEFORE USING (CHARGING THE HEADSET)

Make sure that the headset is fully charged for at least four hours before initial use.

1. Connect the wall charger to the headset's Charging Jack (located between the two Volume Buttons).
2. While charging, the Red Light turns on (it may take up to 15 seconds until the Red Light turns on). When charging is complete, the Red Light will turn off.

## SET UP AND CONFIGURATION



## SET UP FOR DRIVER-TO-PASSENGER INTERCOM: PAIRING

Pairing is a one time process that is required for mutual recognition between a headset and other *Bluetooth* devices. Once the two headsets are paired, they will remain paired and automatically recognize each other whenever they are within range. The two headsets in your retail box are already factory paired and relate to each other as the Buddy connection. If for any reason, you have to pair them again, proceed as follows:

1. If either headset is turned OFF, turn it ON by pressing and holding the CTRL Button until the Blue Light flashes three times.
2. Make sure that both headsets are now flashing slowly in Blue.

3. Pick up one headset and simultaneously press and hold the CTRL Button and Intercom Button for at least six seconds until the Red Light begins flashing rapidly, indicating it is in Intercom Pairing mode.
4. Repeat Step 3 again for the second **scala rider TeamSet PRO** headset. Both headsets should now be flashing rapidly in Red.
5. Within a few seconds, both headsets will show a solid Red light for two seconds, and then begin flashing slowly in Blue.

**NOTE:** If the Pairing process is not completed within one minute the headset will return to Standby mode.

## SET UP FOR MOBILE PHONE CALLS: PAIRING

If you have a *Bluetooth* enabled mobile phone and would like to make and receive phone calls using the **scala rider TeamSet PRO**, you must first pair your headset to the mobile phone.

**NOTE:** If you have a compatible *Bluetooth* GPS device you wish to use with the **scala rider TeamSet PRO**, please skip this step, and continue ahead to **SET UP FOR BLUETOOTH GPS DEVICE**.

Pairing is a one time process. Once the headset is paired to a specific mobile phone during this Setup Procedure, they will remain paired and automatically recognize each other whenever they are within range. If the connection between the phone and headset is lost, tap the CTRL button to reconnect the devices.

To pair the **scala rider TeamSet PRO** to a *Bluetooth* phone proceed as follows:

1. Turn on your phone and make sure its *Bluetooth* function is activated.
2. With the **scala rider TeamSet PRO** headset turned ON, press and hold the CTRL Button for at least six seconds until the Red and Blue Lights begin rapidly alternating.
3. Search for *Bluetooth* devices on your phone by following the

phone's instructions. Please consult your phone's User Manual for more information.

4. After a few seconds the phone will list the "**scala rider TeamSet PRO**" as a discovered device. Select it and follow your phone's instructions to accept the pairing.
5. When prompted enter 0000 (four zeros) as your PIN or passkey.
6. Your phone will confirm that pairing has succeeded and the headset will begin flashing slowly in Blue.

**NOTE:** If the Pairing process is not completed within two minutes the headset will return to Standby mode.

With some mobile phones, you may need to tap the CTRL button to connect the headset to the phone after pairing is complete. The **scala rider TeamSet PRO** headset will automatically connect to the last phone connected to the headset.

## SET UP FOR BLUETOOTH GPS DEVICE: PAIRING

If you have a *Bluetooth* enabled GPS device and would like to transmit navigation instructions and sounds from the GPS device through the headset's speakers, you must first pair your headset to the GPS device.

**NOTE:** Not all *Bluetooth* enabled GPS devices allow connections to *Bluetooth* headsets like the **scala rider TeamSet PRO**. Please consult your GPS device's User Manual for more information.

To pair the **scala rider TeamSet PRO** to a *Bluetooth* GPS device proceed as follows

1. Turn on your GPS device. Make sure *Bluetooth* mode is activated.
2. With the **scala rider TeamSet PRO** headset turned ON, press and hold the CTRL Button for at least six seconds until the Red and Blue Lights begin rapidly alternating.
3. Search for *Bluetooth* headsets on your GPS device by following the device's instructions. Please consult your GPS device's User Manual for more information.

4. If your GPS device prompts for a PIN or Passkey enter 0000 (four zeros).
5. Your GPS device will confirm that pairing has succeeded. The headset will begin flashing slowly in Blue.
6. If you wish to use a *Bluetooth* mobile phone to make and receive calls through the headset, you must now pair your mobile phone to your GPS device by following your GPS and/or mobile phone's instructions.

**NOTE:** If the Pairing process is not completed within two minutes the headset will return to Standby mode.

## RESET PAIRING

You can delete all of the headset's pairings at any time.

1. With the **scala rider TeamSet PRO** headset turned ON, press and hold the CTRL Button for at least six seconds until the Red and Blue Lights begin rapidly alternating.
2. Once the Red and Blue Lights begin flashing rapidly, press and hold Volume up for three seconds.
3. The Red and Blue Lights will flash five times, confirming that the Reset Pairing was successful.

## GETTING STARTED

### ATTACHING THE CLAMP ON THE HELMET

The Helmet Clamp must be attached to the left side of the helmet. Once attached, the headset unit can be mounted or released from the Helmet Clamp at any time. If you wish to connect your MP3 player to your headset, please refer first to the assembly instructions listed in section: USING THE MP3 PLAYER WITH YOUR HEADSET.

There are two methods that can be used in order to attach the Clamp onto the helmet:

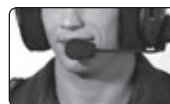
**Standard Method:** Recommended for most helmet types.

**Glue Plate Method:** Recommended for helmets to which the standard method cannot be applied, using the Glue Plate included in the box.



#### Standard Method

1. Use the enclosed Allen Wrench to loosen the two screws on the Back Plate.
2. Slide the Back Plate between the internal padding and the external shell of the helmet.
3. Adjust the clamp's location so that the microphone is located opposite your mouth and then tighten the screws. You may need to reposition the Clamp repeatedly until you identify the best spot. The microphone must be positioned vertically and not horizontally.



#### Glue Plate Method

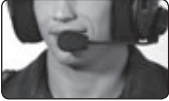
You have the option to glue the Helmet Clamp onto your helmet, when the above standard method cannot be used, or in case you prefer to secure the Helmet Clamp with adhesive glue. This option has been successfully used for a range of high end helmets.

**NOTE:** While we have no reason to believe that the gluing option might negatively affect any helmet, Cardo does not assume any responsibility to that affect, irrespective of its nature and circumstances. The Glue Plate is offered as a free option that you may choose to use at your own risk and subject to renouncement of any future claims.

#### Caution: This process can be done only once!

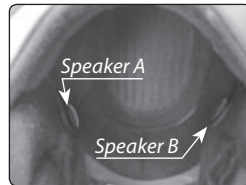
1. Use the enclosed Allen Wrench to remove both Allen screws and release the Helmet Clamp's back plate.
2. Determine the location on the helmet where the Helmet Clamp must be attached.



- Adjust the Helmet Clamp's location on the Helmet so that the microphone is located opposite your mouth. You may need to reposition the Clamp repeatedly until you identify the best spot. The microphone must be positioned vertically and not horizontally (Be sure to clean the selected area prior to the gluing process). 
- Use the pre-moistened Towelette to clean the helmet area where you want to install the Glue Plate. Allow to dry thoroughly.
- Peel the foil cover from the Glue Plates' adhesive pad.
- Place the Glue Plate into position according to #3. Press firmly 15 seconds on all 3 parts of the Glue Plate.
- The adhesive pad bonds to full strength over the next 24 hours. Therefore it is recommended to not use the headset during this 24 hour period.
- Fasten the Clamp to the Glue Plate using the Allen screws that were previously removed.

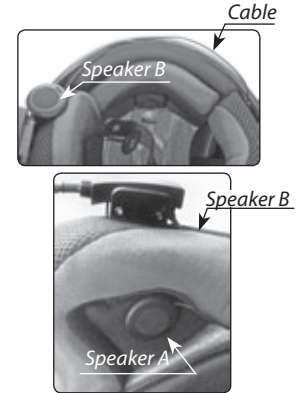
## POSITIONING THE SPEAKERS

Attach the speakers to the Velcro inside your helmet opposite your ears (short speaker cord for the left ear [A] and the long speaker cord [B] for the right ear). You may want to use the supplied Velcro pad.



Using two speakers inside the helmet may be prohibited in certain jurisdictions. If this is the case, you should tuck away the long corded speaker underneath the helmet padding as follows:

Lead the speaker cord [B] alongside the rim of the padding to the right side and then back to the left side, near speaker [A]. Then place the speaker [B] underneath the padding.



## ATTACHING AND REMOVING THE HEADSET FROM THE HELMET CLAMP

### ATTACHING:

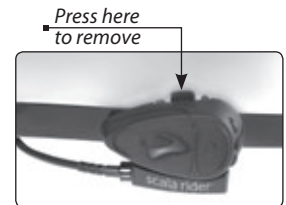
Slide the headset downwards along the sliding panel until a clicking sound indicates that the headset is locked in place.



### REMOVING:

Your headset can be removed for charging and storage by pressing your finger gently against the tab and sliding the headset up with the other hand.

We recommend that you remove the headset from the helmet when not in use.



## USING THE HEADSET

### GENERAL USAGE

GENERAL FUNCTIONS	
DESIRED RESULT:	REQUIRED ACTION:
Turn on the headset	Press the CTRL Button steadily for at least three seconds
Turn off the headset	Press the CTRL Button steadily for at least three seconds
Increase the volume	Tap the Volume Up Button
Decrease the volume	Tap the Volume Down Button

AGC (Automatic Gain Control): In addition to manual Volume Control, the **scala rider TeamSet PRO** will automatically increase and reduce its volume according to ambient noise and driving speed.

### AUDIO SOURCES AND PRIORITIES

The different Audio Sources that are connected to the **scala rider TeamSet PRO** are prioritized as follows:

- Highest**
1. Mobile phone Audio / GPS device (Incoming/outgoing calls , GPS audio and navigation instructions)
  2. Intercom Buddy Audio
- Lowest**
3. MP3 Connectivity

A high priority Audio Source will always interrupt any lower priority Audio Source.

- i.e.
- Mobile phone call interrupts Intercom call
  - Intercom call interrupts MP3 connectivity

## USING THE INTERCOM

### Making Intercom calls

To start an Intercom call with your Buddy while the headset is on Standby you can either:

#### VOICE CONNECT:

##### Start talking

A Buddy Intercom call will be established and stay on until both sides are quiet for 30 seconds.



#### INTERCOM BUTTON CONNECT:

##### Single tap the Intercom Button

A Buddy Intercom call will be established. To end the Buddy Intercom call, single tap the Intercom Button again.

*NOTE: While the Intercom is on, the Redial and Voice Dial functions will be disabled.*

**Busy Status:** On the **scala rider TeamSet PRO**, if you attempt to start a Buddy Intercom call with a Buddy that is already on a Phone/GPS/Intercom call, you will hear a double beep indicating the Buddy is busy.

**Reconnecting the Intercom:** If the **scala rider TeamSet PRO** and its Intercom Buddy headset go out of range and disconnect from each other, the **scala rider TeamSet PRO** will automatically try to reconnect to its Intercom Buddy for five minutes.

You can **manually reconnect** at any time by tapping the Intercom Button.

### Receiving Intercom calls

If you are not speaking with any one, once the other party tries to initiate a Buddy Intercom call, the call will begin immediately.

## TROUBLESHOOTING THE INTERCOM:

First, make sure your microphone is located properly in front of the center of your mouth.

The *scala rider TeamSet PRO* is designed for use in loud environments. Please make sure to test the Intercom functionality in a LOUD environment, such as next to an idling motorcycle.

Please also verify that the headsets were paired together properly by following the instructions in the relevant Setup sections.

### Enable/Disable Voice Connect feature (VOX)

The *scala rider TeamSet PRO* offers VOX technology for safe and hands-free operation of some key functions.

For incoming calls, just pronounce loudly any word (e.g. "hello"). To reject an incoming call, you need only to remain silent for about 15 seconds. To reject an intercom call remain silent for 30 seconds.

While on standby press and hold the Volume Up and Volume Down Buttons simultaneously for three seconds until you hear a beep. The default status is Voice Connect enabled.

**NOTE:** The Enable/Disable Voice Connect feature affects only the Intercom functionality.

## MAKING AND RECEIVING MOBILE PHONE CALLS

### PHONE FUNCTIONS

<b>Answer a call</b>	Tap the CTRL Button or speak loudly any word of your choice during an incoming call.
<b>Reject a call</b>	Tap the Intercom Button or remain silent for 15 seconds during an incoming call.

### PHONE FUNCTIONS

<b>Terminate a call</b>	Tap the CTRL Button to end a call.
<b>Voice Dial</b>	During Standby, tap the CTRL Button and state the name of the person you wish to call. This feature is supported only by mobile phones that support the Voice Dial feature.
<b>Redial</b>	Press and hold the Volume Down Button for three seconds during Standby.

**NOTE:** If your *Bluetooth* mobile phone is paired to a *Bluetooth* GPS device, not directly to the *scala rider TeamSet PRO*, some of the above Phone functions may not be available.

When the headset is on an active phone call, any Buddy Intercom call request will be rejected automatically.

Once the phone call audio link drops, you can initiate and accept Buddy Intercom calls.

## STATUS LIGHT STATES

None	<b>Headset is off</b>
Alternating red/blue flashes	<b>Mobile phone/GPS Pairing mode</b>
Rapid red flashes	<b>Intercom Pairing mode</b>
1 blue flash every 3 seconds	<b>Standby – No call is in progress</b>
2 blue flashes every 3 seconds	<b>Call is in progress</b>
1 red flash every 3 seconds	<b>Battery is low</b>
2 red flashes every 3 seconds	<b>Low battery while a call is in progress</b>
Solid red	<b>Headset is being charged</b>

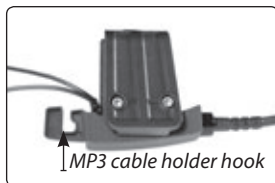
## USING THE MP3 PLAYER WITH YOUR HEADSET



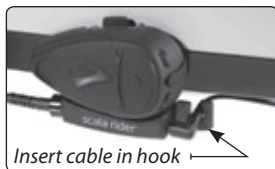
Your **scala rider TeamSet PRO** headset can be connected to an MP3 player device by plugging it to the Helmet Clamp's jack with the MP3 cable.

At your option, you may further secure the MP3 cable by using the MP3 cable holder. For this purpose please proceed as follows:

1. Use the enclosed Allen Wrench to remove both Allen screws from Helmet clamp and release the clamp's back plate.
2. Place the MP3 cable holder on the helmet clamp. Both pins on the MP3 cable holder should be fixed into corresponding indentations on clamp.
3. Place the Back Plate on top of the MP3 cable holder and secure all parts together using the Allen screws that were previously removed, as shown in photo.
4. Attach the clamp and headset onto your helmet as described previously in section "ATTACHING THE CLAMP ON THE HELMET".
5. Attach the speakers to your helmet as described in section "POSITIONING THE SPEAKERS".



6. Connect the MP3 cable to your MP3 player device's jack and the other side to the helmet Clamp's jack, inserting the cable through the MP3 cable holder.



Make sure that the cable plug clicks into place.

7. Tuck the MP3 cable into the hook of the MP3 cable holder.

8. In order to use your MP3 player, power on the headset to have it on Standby mode, flashing slowly in Blue.

**NOTE:** Operate the MP3 Player device by using its buttons (FF/REW/PLAY/PAUSE).

*Volume can only be adjusted through the MP3 Player.*

*Any other audio connection will automatically mute the MP3 Player. The audio signal will return only when headset is once again in Standby mode.*

## SUPPORT

For additional information please visit our website at

**[www.cardosystems.com](http://www.cardosystems.com)**

FAQ: **[www.cardosystems.com/support/faq](http://www.cardosystems.com/support/faq)**

or contact us at:

**[support@cardosystems.com](mailto:support@cardosystems.com)**

Phone:

USA and Canada: **+ 1-800-488-0363**

International: **+4989 450 36819**

## NOTICES

### Federal Communications Commission (FCC) Statement

#### 15.21

You are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

#### 15.105(b)

This equipment has been tested and found to comply with the limits for a Class

B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Operation is subject to the following two conditions:

- 1) this device may not cause interference and
- 2) this device must accept any interference, including interference that may cause undesired operation of the device.

#### **FCC RF Radiation Exposure Statement:**

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. End users must follow the specific operating instructions for satisfying RF exposure compliance. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

#### **Industry Canada (IC) Statement**

##### **15.21**

You are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

##### **15.105(b)**

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the IC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

#### **Operation is subject to the following two conditions:**

- 1) this device may not cause interference and
- 2) this device must accept any interference, including interference that may cause undesired operation of the device.

#### **IC RF Radiation Exposure Statement:**

This equipment complies with IC radiation exposure limits set forth for an uncontrolled environment. End users must follow the specific operating instructions for satisfying RF exposure compliance. This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

#### **European CE Notice**

The scala rider *TeamSet™ PRO* headset (the "Product") is in conformity with the following essential requirements of Council Directive 1999/5/EC (referred to as R&TTE Directive): Articles 3.1a, 3.1.b and 3.2. The Product is manufactured in accordance with Annex II of the above directive.

#### **Declaration of Conformity (DOC)**

The scala rider *TeamSet™ PRO* headset is compliant with and adopts the Bluetooth® Specification 2.0 and has successfully passed all interoperability tests that are specified in the Bluetooth® specification. However, interoperability between the device and other Bluetooth®-enabled products is not guaranteed.

## **WAIVER AND GENERAL RELEASE**

Using a communication device while riding a motorcycle, scooter, moped, ATV, quad-bike or any other vehicle or equipment, whether on land, water or air (jointly referred to as "Vehicle") requires your complete and undivided attention. Cardo Systems, Inc., including its Officers, Directors, Affiliates, Parent Company, Representatives, Agents, Contractors, Sponsors, Employees, Suppliers and Resellers (jointly referred to as the "Company" or "Cardo") strongly advises you to take all necessary precautions and remain alert to the traffic, weather and road conditions if you choose to use the **scala rider TeamSet PRO** headset, including all derivative models irrespective of its commercial name or branding (the "Device"), and stop your Vehicle on the roadside prior to initiating or receiving calls. Any publications, advertisements, announcements or similar notes that refer to using the Device while riding a Vehicle are solely intended to address its technical capabilities and should not be misconstrued as if encouraging users to operate the Device while actively involved in traffic.



By way of purchasing this Device and not returning it for a full refund (see below), you are irrevocably releasing, indemnifying from any liability, loss, claim and expense (including attorneys fees) and holding Cardo harmless for any bodily injuries, harm or death as well as losses or damages in goods, to any Vehicles including your own, or to any property or asset that belong to you or to third parties, any of which may result from using the Device under any circumstances or conditions and irrespective of jurisdiction. Cardo will not be responsible for any physical damages, irrespective of reasons, conditions or circumstances, including malfunctioning of the Device, and all risks associated with operating it rest solely and entirely with the user of this Device, irrespective of whether the Device is used by the original purchaser or any third party.

Cardo hereby notifies you that using this Device may also be in contravention to local, federal, state or national laws or regulations, and that any use of the Device is entirely at your sole risk and responsibility.

1. You, your heirs, legal representatives, successors or assigns, hereby voluntarily and forever release, discharge, indemnify and hold harmless Cardo from any and all litigation, claims, debts, demands, actions and liability which may arise, directly or indirectly, from using the Device for any distress, pain, suffering, discomfort, loss, injury, death, damages to or in respect to any person or property however caused, WHETHER ARISING FROM THE NEGLIGENCE OR OTHERWISE, and which may hereafter accrue to you on some future date as a result of said use, to the fullest extent permitted by law.
2. You fully understand and assume the risks in using the Device, including risk of negligent acts or omissions by others.
3. You confirm that you are physically capable to use the Device and that you have no medical conditions or needs that may infringe upon your abilities to do so in a safe manner. You confirm that you are at least eighteen (18) years of age and that you have been advised of the risks associated with the use of the Device. You further confirm that you will not consume any alcohol that may affect your alertness or any mind-altering substance, and will not carry, use or consume these substances before or during the use of the Device.

4. You fully acknowledge our warnings and understand that: (a) risks and dangers exist in using the Device while in traffic, including but not limited to injury or illness, strains, fractures, partial and/or total paralysis, death or other ailments that could cause serious disability; (b) these risks and dangers may be caused by the negligence of the manufacturers or its agents or any third party involved in designing or manufacturing the Device; (c) these risks and dangers may arise from foreseeable or unforeseeable causes. You hereby assume all risks and dangers and all responsibility for any losses and/or damages, whether caused in whole or in part by the negligence or other conduct of others, including the Company.
5. You confirm that you have read this release of liability and fully understand its terms and that you have given up substantial rights by not returning the Device for a full refund (see refund option below).

#### **Disclaimer of Warranty**

CARDO DISCLAIMS ALL EXPRESS AND IMPLIED WARRANTIES WITH REGARD TO THE ENCLOSED DEVICE, INCLUDING WITHOUT LIMITATION ANY IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, AND NON-INFRINGEMENT. THE DEVICE AND ITS ACCESSORIES ARE PROVIDED "AS IS" AND "AS AVAILABLE" WITHOUT WARRANTY OF ANY KIND BEYOND THOSE ASSUMED IN THE ENCLOSED MANUAL.

#### **Limitation of Liability**

IN NO EVENT SHALL CARDO BE LIABLE FOR ANY SPECIAL, INDIRECT, PUNITIVE, INCIDENTAL, EXEMPLARY OR CONSEQUENTIAL DAMAGES, OR ANY DAMAGES WHATSOEVER RESULTING FROM THE USE OF THE DEVICE, WHETHER BASED ON BREACH OF CONTRACT, TORT (INCLUDING NEGLIGENCE), PRODUCT LIABILITY OR OTHERWISE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. YOU ACKNOWLEDGE AND AGREE THAT THE LIMITATIONS SET FORTH ABOVE ARE FUNDAMENTAL ELEMENTS OF THIS AGREEMENT AND THE DEVICE WOULD NOT BE PROVIDED TO YOU ABSENT SUCH LIMITATIONS. SOME STATE STATUTES MIGHT APPLY REGARDING LIMITATION OF LIABILITY.

[www.cardosystems.com](http://www.cardosystems.com)